

#### RONALD CALLAHAN Information

Technology Professional

# SKILLS

**OSX** Apple trained expert Mac Server Certification Jamf Certified Associate Adobe Education Leader Mobile Device Management Apple Remote Desktop Adobe Creative Cloud G-Suite for Education Okta Zoom Unix **PYTHON** HTML/CSS UX Design Wordpress Advanced Google Analytics **Email Marketing** Eventbrite Social Media Management **Project Management** Graphic Design Video Editing + Production

# **EDUCATION**

Bachelor of Arts City University of New York

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# EXPERIENCE

## **Director of Technology**

School of Visual Arts Aug 2010 – Present Manage all aspects of technology for MFA Design Department. Duties include:

• Provide tech support for students, faculty, and staff have access to the tools and services they need to teach and create

- · Make key budgetary decisions for hardware, software and tech services
- Conduct research and attend webinars to stay current on industry knowledge
- Provide support using remote tools as well as in-person support on location
- Maintain websites, cloud servers, local network servers
- Manage departmental social media and partner with college PR team.

• Manage databases for our marketing materials and measure analytics to make sure our efforts get results.

## **Director/Founder**

Raspberry Heights Workshop 2013 - 2017

• Formed and managed a program for children aged 6-10 to learn computer skills including Python, UNIX and physical computing using Raspberry Pi. Curricullum and equipment was donated to Queens Hall of Science

#### System Administrator

Nantucket Film Festival Nov 2009 - Aug 2010

• Build and maintain Apple Server based system in NY office which was transported to Nantucket during festival

• Create Open Directory database for authentication. Administer mobile user accounts managed via MCX, maintain iCal server AddressBook server, File sharing and backup system for networked clients.

## **Technical Coordinator**

Apple Inc. Nov 2007 - Aug 2010

• Provide support to users by researching and answering questions; resolving problems; providing resources, including hardware and software troubleshooting and diagnosis and application training.

• Perform hardware repair Apple hardware including hard drive, optical drive and logic board replacement.

• Manage all aspects of repair workflow, including open repairs prioritization, case management, and service part order management.

## **Graphic Artist**

Richard Leeds Int'l Sep 2006 - Sep 2007

• Duties include designing screen prints and textile patterns for garments using Adobe Illustrator on Mac OSX, problem solving and communicating with license and production departments using Microsoft Entourage and creating presentations for sales meetings using Powerpoint.

# **Additional Experience and Interests**

## **Graphic Artist**

Children's Apparel Network Sep 2005 - Sep 2006

• Responsible for both creative and technical aspects of children's garment production

• Created production documents in Illustrator and collaborated with production departments using Apple file sharing networks.

- Design for various types of appliqué` treatments and screen printed patterns using Adobe CS
- · Maintained and organized Mac-based art library server

## **Graphic Artist**

American Marketing Enterprises Sep 2004 – Jun 2005

• Creative position designing graphics for children's garments using Adobe Suite on Mac platform.

• Other duties include creating packaging and hangtags for the garments and assisting production department with technical questions regarding manufacturing

#### License Coordinator

Happy Kids Oct 2001 – Aug 2004

• Headed creative team for boys' licensed apparel.

• Developed relationships and with licensors such as 4 Kids Entertainment, Hasbro, Warner Brothers,

Nickelodeon, Children's Television Workshop and Disney maintained communication with proprietary web based collaboration applications and traditional email products such as Microsoft Outlook.

- Reviewed artist's concepts and preproduction samples for licensor approval.
- Managed style guide server and distributed information to art team when licensor updated character art.

## **Graphic Artist**

Kids Headquarters Apr 1998 - Jul 2001

Translated clothing designers' sketches, using Macromedia Freehand and Adobe Illustrator on Mac OS, into production sheets that act as a blueprint for garment manufacturers.

• Detail oriented position that requires reviewing licensed character artwork for color and technical feasibility.

#### Community

Over the past few years I have been volunteering my web skills for a local politics and civic groups. I have presented at World Maker Faire and Adobe Max

#### **Personal Interests**

Italian Language Learner Motorcycle Enthusiast Record Collecting